

SCORING CRITERIA						
Criteria	Description/Expansion	1	2	3	4	5
Readiness	> solution works as expected end to end	solution is only at ideation stage	critical parts of the solution	basic solution built but	requires some work but	solution could be market
	> solution takes into consideration security, accessibility,		yet to be built	requires a lot of work to get	market ready within a year	ready within weeks/months
	and localization			it to development ready		
Implementation	> Compatibility is the ability of the solution to be easily	Unclear on integration or	Would require integration	Can integrate with existing	Easy to implement and	entities could easily
	adapted by the credit providers	complex and/or expensive to	and could be expensive to	systems or stand alone,	deploy, requires some	implement and deploy with
	> solution can be used in conjunction with mainstream	deploy	deploy	would take time/resources	existing infrastructure	no existing infrastructure
	application solutions			to deploy		
	>Does the solution function as intended? Are there any					
	gaps in implementation?					
Impact	> Solution is innovative and can be a game changer.	Doesn't impact consumer	Limited increase in	Enhances and contribute to	Impacts and contributes to	Significant improves
	> Solution is of substantial value and broad application	information sharing eco-system	contribution to the customer	customer credit information	the customer credit sharing	customer credit information
	in customer credit information management and sharing	or could have a negative impact	credit information sharing	sharing ecosystem but	information ecosystem.	sharing ecosystem and
	solution.		ecosystem	adoption is challenging	finical health positively,	adoption is seamless
	> Does the idea provide a meaningful solution to the				without challenging	
	problem statement				adoption	
	> How can small credit providers conduct digital credit					
	extension including affordability assessments?					
Market applicability	> Solution addresses a market need	none or very limited applicability	very limited applicability.	some applicability but still	Applicable with some	Widley applicable. Solution
	> Submission clearly defines problem statement purpose		Solution submitted vaguely	niche or very narrow.	restrictions. Solution	submitted addresses the
	and inspiration.		addresses the problem	Solution submitted	submitted addresses the	problem statement both for
	> Submission describes possible next steps for the		statement	addresses the problem	problem statement for both	resilience and compliance
	project			statement either for	resilience and compliance	
	> Did the proposal address the problem statement ?			resilience or compliance		
Innovation		Solution exists that are identical	Incrementally better than	New approach but problem	solves the known problem-	solves for the problem
	> solution is ambitious or creative given the timeframe	or very similar	existing solutions	solution fit is unclear	(problem statement) with a	statement but further solves
	> solution is unique in approach to problem				different approach.	for an entirely new/unsolved
	>A completely new and ground-breaking solution to a					problem
	problem					

		no wow factor, solution has been	interesting solution but not	solution has potential to be	solution has an element of	solution is really exciting and
X-factor	> solution is technically interesting or complex.	seen before	exciting	exciting with some work	excitement	is memorable
	Applicants who choose to open their solutions after the	Solution will not be open source	Solution will mostly not be	solution will be partially	solution will be mostly open	Solution will be entirely
Open Source	competition for the project will receive more points as a	at all	open source	open source	source	open source
	result.					
	> User interface is professional and engaging.	Confusing and unintuitive. Will	The user is lead to the desired	The user is lead to the	The user is lead to the	Leads the user to their
	> solution is user friendly and intuitive.	outrage any user	outcome with lots of effort. (desired outcome and	desired outcome with little	desired outcome without a
	> Is the user experience easy to use by the target		the solution is not user	solution is user friendly but	effort (solution is user	hitch
User experience and	audience		friendly)	requires major navigation	friendly and requires	
Usefulness	>The solution must demonstrate how and where this			effort by the user	minimal navigation effort by	
	can be applied to in the mainstream industries.				the user)	
	Participants are expected to give /(apply) a use case					
	scenario for their solutions					
Presentation	Clarity of written and oral presentation	The demo and visualizations	The demo and visualizations	The demo and visualizations	The demo and visualizations	The demo and visualizations
	> Submission fully describes solutions features and	obscure the functionality,	obscure the functionality, and	needs some work to convey	conveyed the solution to the	clearly conveyed the
	functionality.	problem and solution is	the problem and solution is	the solution to the problem	problem statement within	solution to the problem
		unknown/uncertain	vague	statement	the prescribed time	statement within the
						prescribed time